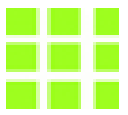


















# NINE ACRES HISTORY THEMES & CONCEPTS

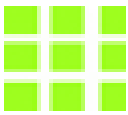


## Contextual themes:

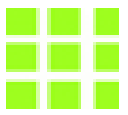
<p><b>Society and Community</b></p>  <p>A community of people living in a particular country or region who have shared customs and laws.</p> 	<p><b>Exploration and Invasion</b></p>  <p>Exploration is the discovery of unfamiliar areas whilst invasion is an unwelcome intrusion with force.</p> 	<p><b>Power</b></p>  <p>The ability to control others and having the capacity to do something or act in a particular way.</p> 	<p><b>Conflict and Disaster</b></p>  <p>Conflict is a serious disagreement that can occur between two or more. Disaster is an event that has negative consequences.</p> 
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## Substantive concepts:

<p><b>monarchy</b></p> <p>a form of government where the leader, like a king or queen, inherits the throne and holds the position for life or until they choose to abdicate</p> 	<p><b>empire</b></p> <p>a group of nations ruled by one ruler or government</p> 	<p><b>trade</b></p> <p>the action of buying and selling goods and services</p> 	<p><b>civilisation</b></p> <p>a complex society that has developed advanced systems of government, culture, and technology</p> 
<p><b>industry</b></p> <p>workplaces which turn raw materials into finished products, or provide a service</p> 	<p><b>settlement</b></p> <p>a place where people have settled to live</p> 	<p><b>migration</b></p> <p>the movement of people to a new place to find better living conditions</p> 	<p><b>rebellion</b></p> <p>an armed fight against a government or leader</p> 



# NINE ACRES HISTORY THEMES & CONCEPTS



Year 1	<b>Toys</b> Society and Community <ul style="list-style-type: none"> <li>• Trade</li> <li>• Civilisation,</li> <li>• Industry</li> </ul>	<b>Kings, Queens and Castles</b> Power <ul style="list-style-type: none"> <li>• Empire</li> <li>• Monarchy</li> </ul>	<b>The Great Fire of London</b> Conflict and Disaster <ul style="list-style-type: none"> <li>• Monarchy</li> <li>• Civilisation</li> </ul>	<b>Prehistoric loW</b> Society and Community <ul style="list-style-type: none"> <li>• Civilisation</li> </ul>
Year 2	<b>Technology</b> Society and Community <ul style="list-style-type: none"> <li>• Trade</li> <li>• industry</li> </ul>	<b>Healthcare</b> Conflict and Disaster <ul style="list-style-type: none"> <li>• Empire</li> <li>• Industry</li> </ul>	<b>Local History – Carisbrooke Castle</b> Conflict and Disaster & Power <ul style="list-style-type: none"> <li>• Monarchy</li> </ul>	
Year 3	<b>Stone age to Iron Age</b> Society and Community <ul style="list-style-type: none"> <li>• Migration</li> <li>• Settlement</li> <li>• Trade</li> <li>• Civilisation</li> <li>• Industry</li> </ul>	<b>Ancient Egyptians</b> Power <ul style="list-style-type: none"> <li>• Civilisation,</li> <li>• Trade</li> <li>• Settlement</li> <li>• Empire</li> <li>• Monarchy</li> </ul>		
Year 4	<b>Ancient Greece</b> Society and Community <ul style="list-style-type: none"> <li>• Civilisation</li> <li>• Trade</li> <li>• Settlement</li> <li>• Empire</li> <li>• Monarchy</li> </ul>	<b>The Romans</b> Exploration, Invasion & Power <ul style="list-style-type: none"> <li>• Civilisation</li> <li>• Trade</li> <li>• Settlement</li> <li>• Empire</li> <li>• Monarchy</li> </ul>		
Year 5	<b>Anglo - Saxons and Vikings</b> Exploration and Invasion <ul style="list-style-type: none"> <li>• Migration</li> <li>• Trade</li> <li>• Monarchy</li> <li>• Settlement</li> </ul>	<b>The Ancient Maya</b> Power <ul style="list-style-type: none"> <li>• Civilisation</li> <li>• Trade</li> <li>• Settlement</li> <li>• Empire</li> <li>• Monarchy</li> </ul>		
Year 6	<b>WW2 + Windrush</b> Power & Conflict and Disaster <ul style="list-style-type: none"> <li>• Empire</li> <li>• Monarchy</li> <li>• Civilisation</li> </ul>	<b>Crime and punishment</b> Power & Conflict and Disaster <ul style="list-style-type: none"> <li>• Empire</li> <li>• Monarchy</li> <li>• Civilisation</li> </ul>		